

EDUCATION FESTIVAL 2025 PROGRAMME

MONDAY 24TH OF MARCH			TUESDAY 25TH OF MARCH			WEDNESDAY 26TH OF MARCH		
GREY ROOM	RED ROOM	PLENARY	GREY ROOM	RED ROOM	PLENARY	GREY ROOM	RED ROOM	PLENARY
09:00 - 12:00 Participatory Theater to Understand and Address Microaggressions in Higher Education	09:00 - 10:00 More Time, Less Pressure: How Accessible Education Lowers Your Work Pressure	09:00 - 11:00 Game On, Learn On: The Playful Pedagogy	09:00 - 12:00 Equipping Module 'Dynamics in Group Work'		09:00 - 10:00 Inclusive Pedagogy in International Classrooms	09:00 - 11:00 Connect, Collaborate and Learn: Higher Education Research at the UG	09:00 - 11:00 Escape Games as Storytelling and Activating tool	09:00 - 10:00 Creative Assignments for Serious content: Why and How?
	10:00 - 12:00 Difficult Discussion in Class			11:00 - 12:00 Implementing Blended Learning? Insights and Experiences from FSE Staff and Students	11:00 - 12:00 Beyond the UTQ: University Teachers' Wishes and Needs in Continuous Professional Development			10:00 - 12:00 Rethinking Assessment: A Formative Approach to AI Integration
12:00 - 14:00 Students as Teachers: Train Teaching Talent resulting in a Student Qualification for Education	12:00 - 14:00 Bridging Cultures and Minds: Memory and Language in Culturally Responsive Education	12:00 - 14:00 Educational Quality in the AI Era: Challenges and Strategies	12:00 - 13:00 Students as Research Partners	12:00 - 13:30 Critical Pedagogy in Action: Dismantling Oppression in Higher Education	12:00 - 14:00 Say yes! A Teacher Challenge for a Smart Academic Year	11:00 - 13:00 Evaluate Assessment Practice using an Assessment Web	11:00 - 12:00 The Role of Generative AI in Literature Search	11:30 - 13:00 Bringing Inclusive Teaching to Your Classroom
			13:00 - 15:00 Open Pedagogy: Fostering Student Engagement and Meaningful Learning through Open Education					14:00 - 15:00 Activating Students through Academic Skills tutoring - a Solution for the Passivity Problem?
17:00 - 18:00 Posters & Opening Drinks			15:00 - 17:00 Onderwijs voor Professionals: Inspiratie voor Deelnemer én Docent	15:00 - 17:00 Exploring AI ethics through a Board Game	16:00 - 17:00 Digital Health: A Teachable Machine	14:00 - 16:00 How Can I Support My First year Students' Transition into Higher Education?	14:30 - 16:00 Making it Strange: The Role of Arts in Higher Education	13:00 - 15:00 Play a Board Game and Boost your Emotional Intelligence
								15:00 - 16:00 Water Game of Polarisation
						16:00 - 17:00 Music Performance, Posters & Closing Drinks		